



E9 & BHL Qualifying Rules

Tournament Rules:

- All playing rules will follow USA Hockey rules
- **The 2011 Divisions will play NO CHECKING**
- Anyone assessed a game misconduct penalty is required to sit their next tourney/play-in game.
- Penalty Breakdown in all divisions: Minor 1:30 min, Major 4:00 min, Misc 8:00 min.

Player Eligibility, Requirements:

- Any player who plays for a team in any of the Elite 9 or BHL qualifying games must then compete in 75% of that team's regular season games in order to be eligible for playoffs.
- Any team that has a player that fails to meet the minimum game requirement of 75% after playing in any of that team's Elite 9 or BHL qualifying games will be excluded from the playoffs and will be expelled from both the Elite 9 and BHL for the subsequent season.

Game Procedures:

- All games will play 3-15 minute periods.
- Each team will be allowed one 1:00 minute time out per game.
- Overtime - there will be no overtime in Week 1 qualifying games

E9 Qualifying Standings Tie-Breakers:

TIE-BREAKING RULES TO DETERMINE STANDINGS POSITION AFTER ROUND ROBIN GAMES:

If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie-breaking format. If one tie-breaker establishes a position for **one or more teams**, each team is placed in the applicable position. **Once one or more teams are placed by a tie breaker, any remaining tied teams shall start the tie-breaking process over again at step 1. (If all tied teams have not played each other, then proceed to step 2.** Note: a team may go into the tie-breaking process having defeated another of the tied teams and still not advance).

The tie-breaker formulas are as follows:

1. The results of the head-to-head games played between the tied teams in the following order:

- a. Most points. *(in head to head games between all tied teams)*
- b. Most wins. *(in head to head games between all tied teams)*
- c. Goal Differential *(in head to head games between all tied teams)*
- d. Fewest Goals Against *(in head to head games between all tied teams)*

2. If after applying the formulas of 1 a, b, c, d the tie still exists, the results of ALL the games played by the teams tied in the following order:

- a. Most Points
- b. Most Wins
- c. Goal Differential
- d. Fewest Goals Against

3. If above procedure does not break the tie, a coin toss will be used.